YANN LE COROLLER
Futur Engineer VR and ML

Machine Learning   Artificial Inteligence   Unity3D

Unreal Engine 4   Reinforcement Learning

30 years old - Driving License - Angers (49000) France

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🎓 EDUCATION

1st year of Engineering coursework in Computer engineering

ISTIA, ANGERS, FRANCE

Since September 2017

Industrial Systems: Automation and Computer Engineering Course.

Technician degree in Electronics and Computer Engineering

IUT, POITIERS, FRANCE

September 2015 to June 2017

Electrical Electronics and Computer Engineering.

💼 EXPERIENCES

Game Dev in GameJams

As a Side Project - August 2017

- Created a game on the theme of "Dreams".
- Managed a developer team, 9 developers from varied fields.
- Worked remotely for a project.

End of coursework Internship

Fraunhofer IDMT

IDMT Fraunhofer - March 2017 to June 2017 - Internship - Ilmenau - Germany

- Presentated the AVP3 project for the HanhoverMesse.
- Created Packages for Unity3D and Unreal Engine 4.

📋 SKILLS

Computer Developement.

- C,C++ ★★★★⯪
- Python2.7,Python3.5+ ★★★★☆
- Unity3D ★★★★☆
- C# ★★★⯪☆
- Unreal Engine 4 ★★★☆☆
- Tensorflow ★★★☆☆
- Html,Css,Javascript ★★★☆☆
- Java ★★⯪☆☆
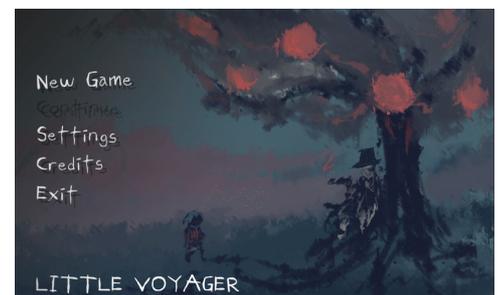
Graphic and Sounds Software

- Fruity Loops Studio ★★☆☆☆
- Blender3D ★★★☆☆
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Languages

- English ★★★★☆
- German ★★☆☆☆
- Japanese ★★☆☆☆
- French ★★★★★

📁 PORTFOLIOS

Little Voyager, Game made During my First Game Jam.

Created this game in my first game jam.

Creation Date

08 août 2017