YANN LE COROLLER Futur Engineer VR and ML

Machine Learning

Artificial Inteligence

Unity3D

Unreal Engine 4

Reinforcement Learning











Computer Developement.

C,C++ Python2.7,Python3.5+ $\star\star\star\star$

29 years old - Driving License

≥ lecoroller.yann@gmail.com

- Angers (49000) France

+33604461162

Unity3D • C#

Unreal Engine 4

Tensorflow

Html,Css,Javascript

lava



Graphic and Sounds Software

• Fruity Loops Studio

★ ☆ ☆ ☆

Blender3D

Languages

English

German

Japanese French





Fraunhofer

PORTFOLIOS

Little Voyager, Game made During my First Game Jam.



Created this game in my first game jam.

♦ FDUCATION

1st year of Engineering coursework in Computer engineering

ISTIA, ANGERS, FRANCE

Since September 2017

Industrial Systems: Automation and Computer Engineering Course.

Technician degree in Electronics and **Computer Engineering**

IUT, POITIERS, FRANCE

September 2015 to June 2017

Electrical Electronics and Computer Engineering.



EXPERIENCES

Game Dev in Gamelams

As a Side Project - August 2017

- · Created a game on the theme of "Dreams".
- Managed a developer team, 9 developers from varied fields.
- Worked remotely for a project.

End of coursework Internship

IDMT Fraunhofer - March 2017 to June 2017 - Internship - Ilmenau - Germany

- Presentated the AVP3 project for the HanhoverMesse.
- Created Packages for Unity3D and Unreal Engine 4.

Creation date

08 août 2017